



LAUREN KONAWALIK

ANIMATOR | 2D RIGGER | CHARACTER DESIGNER

Contact: LaurenKonawalik@gmail.com

Portfolio: LKonawalik.com Links: Linktr.ee/Spiderccino

SUMMARY

The bug who's got your back – a multi-faceted artist who has a spark for making any creative project a reality.

Specialized in 2D animation (traditional and rigged), 2D rigging, and character design.

EDUCATION

School of Visual Arts

New York, NY | BFA Animation

2021-2025

Recipient of Silas H. Rhodes Scholarship

SKILLS

Creative coordination, leadership, and communication

Highly efficient, producing quality work with a quick turnaround

Adaptable to different pipelines, techniques, and styles

SOFTWARE PROFICIENCY

Toon Boom Harmony

Adobe Creative Suite

Google Suite

Microsoft Office Suite

Notion

Clip Studio Paint

Blender

Professional Experience

SkyBone Studios | Remote | *May 2025 - Present*

2D Rig Artist – SkyBone Studios

Toon Boom Harmony rigging artist for an unannounced series.

KittenSneeze Productions | Remote | *May 2025 - Present*

2D Rigging & Clean-up Animator – KittenSneeze Productions

Freelance animator for miscellaneous projects – music videos and commercials. Rig animator for the studio's "Get Approval" commercial.

Small Loan Studios | Remote | *August 2024 - October 2024*

Lead Artist – Ouroboros Express

Leader of the art team for the upcoming patch of the game, Ouroboros Express. Coordinated and distributed art-related tasks (sprites, backgrounds, and illustrations) with through guides and resources; the link between the director's creative vision, and the rest of the patch art team.

Bring Back Short Film | Manhattan, NY | *October 2023 - December 2023*

Animation Director – Bring Back

Leader of the animation team of the short film, Bring Back, a project created by a team of 20 animators throughout a 15-week period. Regularly communicated with the other directors in meetings, scheduling the animation pipeline and creative choices. Oversaw all animation throughout production, providing one-on-one feedback, guidance, resources, and approvals.

Art Fight LLC | Remote | *Spring 2019 - Spring 2021*

Support Team – Art Fight

Worked alongside the Art Fight moderation team in the official Discord server, ensuring that the community is a welcoming place for all users. Answered questions and inquiries in the help-chat about the website, event, and Discord server.

Inspired Minds Fine Arts School | Lincroft, NJ | *2017 - 2019, Summer 2024*

Assistant Art Instructor – Inspired Minds

Organized materials for distribution in fine arts classes. Oversaw the class, ensuring an environment of learning, productivity, and fun.

Notable Projects

Wondersea Thesis Film (2024 - 2025) – Director, Animator

Worked to the Bone (2024) – Director, Animator

Garage Sale (2024) – Animator

Agent Calc (2024) – Cleanup-Animator

Bring Back (2023) – Animation Director, Animator

Trigun '98 Reanimated (2024 - Present) – Co-Host, Production Manager

The Boog (2023) – Director, Animator

Ouroboros Express (2024) – Lead Artist

Up to Snuff (2024) – Cleanup-Animator

References available upon request.